Cleric

SPELLCASTING CLASS

WIS	13	+5
SPELLCASTING ABILITY	SPELL SAVE DC	SPELL ATTACK BONUS

0 CANTRIPS

- Guidance
- Mending
- Thaumaturgy

SPELL LEVEL

1

SLOTS TOTAL: 3

SLOTS EXPENDED:

SPELLS KNOWN

PREPARED	SPELL NAME
●	* Charm Person (domain spell)
●	* Disguise Self (domain spell)
●	Command
●	Cure Wounds
●	Detect Magic
●	Sanctuary

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